

# CE205 Data Structures

## Week-6

Graph MST, Backtracking, Topological Sorting, Shortest Paths, Connectivity, Max Flow and Cycle Detection Algorithms.

Graph Isomorphism and canonization

Graph Cuts

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## Outline-1

- Graph Topological Sorting
- Graph MST
- Graph Backtracking
  - Tug of War
  - n-Queen's Problem
  - m Coloring Problem
  - Euler & Hamiltonian Path

## Outline-2

- Graph Shortest Paths
- Graph Connectivity - SCC
- Graph Max Flow
- Graph Isomorphism
- Graph canonization
- Graph Cuts
  - Min Cut
  - Max Cut

## Outline-3

- Alpha-Beta Pruning
- Hasse Diagrams
- Petri Nets
- Bipartite Graphs
- Cycle Detection
  - Brent's Algorithm
  - Hare and Tortoise Algorithm
- Bayesian Network

## Graph Topological Sorting

- CE100
  - <https://ucoruh.github.io/ce100-algorithms-and-programming-II/week-10/ce100-week-10-graphs/?h=topolo#directed-acyclic-graphs-dag>
- Geeks for Geeks
  - <https://www.geeksforgeeks.org/topological-sorting/>

## Graph MST

- CE100
  - <https://ucoruh.github.io/ce100-algorithms-and-programming-II/week-10/ce100-week-10-graphs/?h=mst#minimum-spanning-tree-mst>
- Geeks for Geeks
  - <https://www.geeksforgeeks.org/prims-minimum-spanning-tree-mst-greedy-algo-5/>

## Graph Backtracking

- Tug of War
  - Geeks for Geeks
    - <https://www.geeksforgeeks.org/tug-of-war/>

## Graph Backtracking

- n-Queen's Problem
  - Geeks for Geeks
    - <https://www.geeksforgeeks.org/n-queen-problem-backtracking-3/?ref=lbp>



## Graph Backtracking

- m Coloring Problem
  - Geeks for Geeks
    - <https://www.geeksforgeeks.org/m-coloring-problem-backtracking-5/>
  - Tutorials Point
    - <https://www.tutorialspoint.com/M-Coloring-Problem#:~:text=The problem is to find,is assigned on which vertex.>

## Graph Backtracking

- Euler & Hamiltonian Path
  - <https://www.geeksforgeeks.org/mathematics-euler-hamiltonian-paths/>

## Graph Shortest Paths

- Single-Source Shortest Paths (SSSP)
  - <https://ucoruh.github.io/ce100-algorithms-and-programming-II/week-11/ce100-week-11-shortestpath/>
  - <https://visualgo.net/en/sssp?slide=1>

## Graph Connectivity

- Strongly Connected Components
  - <https://ucoruh.github.io/ce100-algorithms-and-programming-II/tr/week-10/ce100-week-10-graphs/?h=scc#strongly-connected-components-scc>

## Graph Max Flow

- Geeks for Geeks
  - <https://www.geeksforgeeks.org/max-flow-problem-introduction/>

## Graph Isomorphism

- <https://www.sciencedirect.com/science/article/pii/S0747717113001193>
- <https://www3.cs.stonybrook.edu/~algorithm/implement/nauty/implement.shtml>
- <https://github.com/Mith13/Graphs-isomorphism>

## Graph Cuts

1. Min Cuts
2. Max Cuts

- Wikipedia

- [https://en.wikipedia.org/wiki/Cut\\_\(graph\\_theory\)#:~:text=In graph theory%2C a cut,said to cross the cut.](https://en.wikipedia.org/wiki/Cut_(graph_theory)#:~:text=In graph theory%2C a cut,said to cross the cut.)

## Graph canonization

- Wikipedia
  - [https://en.wikipedia.org/wiki/ Graph\\_canonization](https://en.wikipedia.org/wiki/Graph_canonization)



## Cycle Detection

- <https://ucoruh.github.io/ce100-algorithms-and-programming-II/week-10/ce100-week-10-graphs/#cycle-detection>

## Graph Coloring

- <https://ucoruh.github.io/ce100-algorithms-and-programming-II/week-10/ce100-week-10-graphs/#graph-coloring>

## Alpha-Beta Pruning

- Geeks for Geeks
  - <https://www.geeksforgeeks.org/minimax-algorithm-in-game-theory-set-4-alpha-beta-pruning/>

## Hasse Diagrams

- Geeks for Geeks
  - <https://www.geeksforgeeks.org/discrete-mathematics-hasse-diagrams/>

## Petri Nets

- Wikipedia
  - [https://en.wikipedia.org/wiki/Petri\\_net](https://en.wikipedia.org/wiki/Petri_net)

## Bipartite Graphs

- CE100
  - <https://ucoruh.github.io/ce100-algorithms-and-programming-II/week-10/ce100-week-10-graphs/?h=bipartite#bipartite-checker>
- Geeks for Geeks
  - <https://www.geeksforgeeks.org/bipartite-graph/>

## Cycle Detection

- Brent's Algorithm
  - Geeks for Geeks
    - <https://www.geeksforgeeks.org/brents-cycle-detection-algorithm/>
- Hare and Tortoise Algorithm
  - Geeks for Geeks
    - <https://www.geeksforgeeks.org/tag/tortoise-hare-approach/>

## Cycle Detection

- CE100
  - <https://ucoruh.github.io/ce100-algorithms-and-programming-II/week-10/ce100-week-10-graphs/?h=bipartite#cycle-detection>



## Bayesian Network

- <https://towardsdatascience.com/introduction-to-bayesian-networks-81031eed94e>

*End – Of – Week – 6*